VITUOL TOOM THE ULTIMATE TEAM-BASED VR EXPERIENCE

Team Building with a WOW Factor

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What is Virtual Room?

- Virtual Room is the world's best teambased virtual reality experience and the only one specifically designed for corporate teams (not gamers)
- It is a totally unique experience for ulletcorporate events – quite simply it's team building with a WOW factor
- Designed from the ground up to be a fun and social experience, it blends the escape room concept with a full 3D cinematic experience to deliver a unique, immersive and mind-blowing adventure
- puzzles and challenges.
- ulletmoon landing
- ulletunlike other more inferior VR experiences

It's unlike anything you've ever experienced before - immersion, freedom, adrenaline, the ultimate thrill! 2

Played in groups of 2, 3 or 4 where each player has their own dedicated room - you will talk to each other, walk around, bend, throw objects and collaborate together to solve the

The adventure lasts ~45 minutes and sends you back into 5 different time periods such as ancient Egypt or the

Guaranteed no motion or seasickness



Who is Virtual Room For?

- Virtual Room can be played by anyone ulletaged 10 and over
- It is a perfect team building activity, ulletbirthday party, hen's night or bucks event
- There is no strenuous physical activity required, all you need is a healthy, working brain!
- Players who normally wear glasses or ulletcontact lenses should wear these during the game
- Virtual Room is not recommended for \bullet pregnant ladies, people suffering from epilepsy or those in a wheelchair









Companies & team building

Friends and families

Schools, colleges and

Travellers and tourists



The Virtual Room Missions

- There are two Virtual Room missions, both following a time travel theme
- Chapter 1: Your mission as the Omega Team is to set off into historical periods of time such as ancient Egypt and the medieval ages to recover vital pieces of information lost by the Alpha Team
- Chapter 2: Earth is once again threatened, you must travel back in time to places like the ancient Aztecs and recover valuable energy sources to combat a life threatening plague.
- Teams must play Chapter 1 before they can play Chapter 2 as it is much more challenging



Players have 45 minutes to complete the mission



Players are monitored in the game and can request hints from a dedicated Game Master



Teams can compete against each other to see who finishes the mission first



Complimentary dress up photo shoot after the game



Virtual Room Packages

- At Virtual Room, we aim to give you a customised experience that meets your team building needs
- Our corporate events give your group exclusive access to our premise you have the entire ulletvenue to yourselves!
- If you have less than the required amount of people (8) then you can simply book online ullet
- If you have more than 24 people we can customise an event for you \bullet

SINGLE GAME SESSION

- 8 24 participants, \$59 per person + GST
- 1 hour for 8 to 12 people \bullet
- 2 hours for 13 24 people (1st group of up \bullet to 12 play then swap)

GAME + TEAM BUILDING

- VR game + team building activity
- 8 24 participants
- 2 hours \bullet
- \$99 per person + GST

DOUBLE GAME SESSION

- Play Mission 1 and Mission 2 •
- 8 12 participants
- 2 hours •
- \$109 per person + GST •

VIRTUAL ROOM + ESCAPE ROOM

- •
- 8 24 participants ullet
- 3 hours
- \$99 per person + GST

VR game + escape room (downstairs)

CEFF rtual room THE ULTIMATE COLLABORATIVE VR EXPERIENCE

Example Team Building Activities

TWO TRUTHS & 1 LIE

- Each player has to come up with 2 truths and 1 lie about themselves
- In pairs, players take turns to • ask each other questions about themselves to gather information which may be used later to identify the "lie"
- Each player then presents their 3 statements and the group has to vote which one is the "lie"
- The winners are those who correctly guessed the most lies and the best "liar" who got the least amount of correct guesses

VR START UP

- The group is divided into \bullet teams of 4 and each team has to come up with an idea for a new VR business (can be around a specific theme e.g. healthcare, education etc)
- Teams have 10 minutes to \bullet brainstorm as many business ideas as they can
- Teams are then mixed up so ٠ they are in a new team with other colleagues. They pick their favourite idea from the list
- Teams have 20 minutes to ٠ develop their mini pitch for their favourite idea
- Each team then has 5 mins to • present to the wider group

The best sketches are presented to the group who vote for the winning pair 6



SKETCH ARTIST

In pairs, players sit back to back and take turns playing the role of Sketch Artist and Witness

Each Witness takes a Suspect card and describes the Suspect to the Sketch Artist who must draw their best impression of the Suspect

4 rounds of 5-10 minutes are played so each player gets to describe 2 Suspects and draw 2 sketches – the pair then choose the best sketch out of the 4 they have done

rtual room

Redoak Brewery Food & Drinks

Please request the Redoak brochure to view full menu options and pricing (all pricing includes GST)

Canapes from \$20pp

Canapes are an excellent choice for guests to socialize while enjoying delicious finger food. Combine with a beverage package to showcase beer and food pairing. Selection of 5 canapés served on platters progressively in a series placed around the event. 'Party platters' can supplement canapes in a cost-effective way.



2-course or 3-course set menu options available.

Set Menus from \$40pp

From sharing plates, to delicious entrees, mains and desserts there are options to suit all budgets.

An excellent introduction for guests to premium real craft beers and a selection of Australian wines in a relaxed way while managing your budget.

2, 3 and 4 hour beverage packages available.



F&B packages take place at Redoak, an award winning brewery, bar and restaurant located just 4 mins walk away



Beverage Packages from \$35p



THANK YOU!

Virtual Room Sydney extends our warm gratitude for taking your time to read our Corporate Event Packages. If you have any questions please feel free to contact us:





KEY TERMS & CONDITIONS

- Full pre-payment is required prior to your event for the estimated number of participants - payment can be made via credit card, bank transfer or Paypal
- Minimum numbers: There is a minimum amount of 8 players for our corporate event packages
- Final attendee numbers and refunds:
 - Final numbers of players are required no less than 5 business days prior to the event
 - On the day, we will note the number of attendees and you will be refunded for any who did not attend or charged for any extra players

- attract the minimum 8 person charge
- any rescheduling
- not attend

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• Cancellation policy: Events cancelled with less than 5 business days notice will

• Rescheduling: Events may be reschedule with at least 3 business days notice. A \$200 rescheduling fee will be charged if you give us less than 5 business days notice of

• Exclusivity: If you do not pay for a minimum of 8 players, the venue will not be set aside for your exclusive use and there are no refunds available for players who do